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# **Introduction to Integrated System Health Engineering and Management in Aerospace**

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# Outline of Talk

- **Definitions**
- **Operational & Design Theory**
- **Principles**

# Integrated System Health Engineering & Management

- *ISHEM = the processes, techniques, and technologies used to design, analyze, build, verify, and operate a system to prevent faults and/or mitigate their effects*
- Technical, individual, and social aspects
- Synonym: Dependable System Design and Operations
- “Dependability”

# Complexity

- **Beyond the capability of any one person to understand or keep track of all details**
  - Heterogeneous (power, propulsion, etc.)
  - Deep: requires many years of study to master
  - Scale: the system requires so many components that it is impossible for any one person to keep all in mind
  - Interactivity: interactions between internal components, and with the external environment are “messy”

# Implication of Complexity

- **By definition, beyond what any one person can master (our cognitive abilities are limited)**
- **REQUIRES communication among individuals**
- **Implication:**
  - **Engineering of a “complex” system requires excellent communication and social skills**

# Failure

- **“A loss of intended function or performance of an unintended function.”**
  - Can be designer’s or user’s intent
- **Failure is both individually and socially defined**
  - “in the eye of the beholder”
  - Some “failures” are considered normal by others

# Faults and Errors

- **Fault:** The physical or logical cause of an anomaly.
  - The “root cause”, can be at various levels
  - Might or might not lead to “failure”
- **Anomaly (error):** A detectable undesired state.
  - The “detector” must ultimately interpret the “state” as “undesirable”
  - Can be user, designer, others

# Causes of Faults and Failures

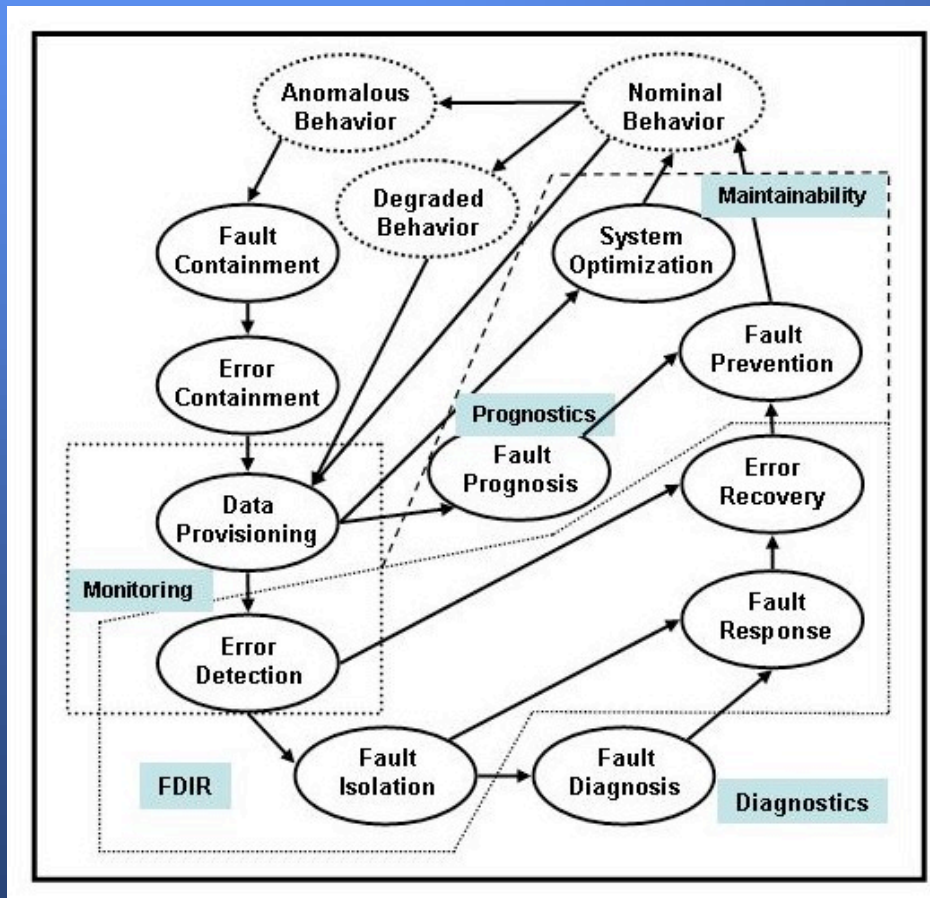
- **Individual performance failure (cognitive)**
  - Lack of knowledge (unaware of data)
  - Misinterpreted data
  - Simple mistakes (transposition, sign error, poor solder, etc., usually from human inattention)
- **Social performance failure (communicative)**
  - Miscommunication (misinterpretation)
  - Failure to communicate: information exists, but never got to the person or people who needed it



# Embedded Knowledge

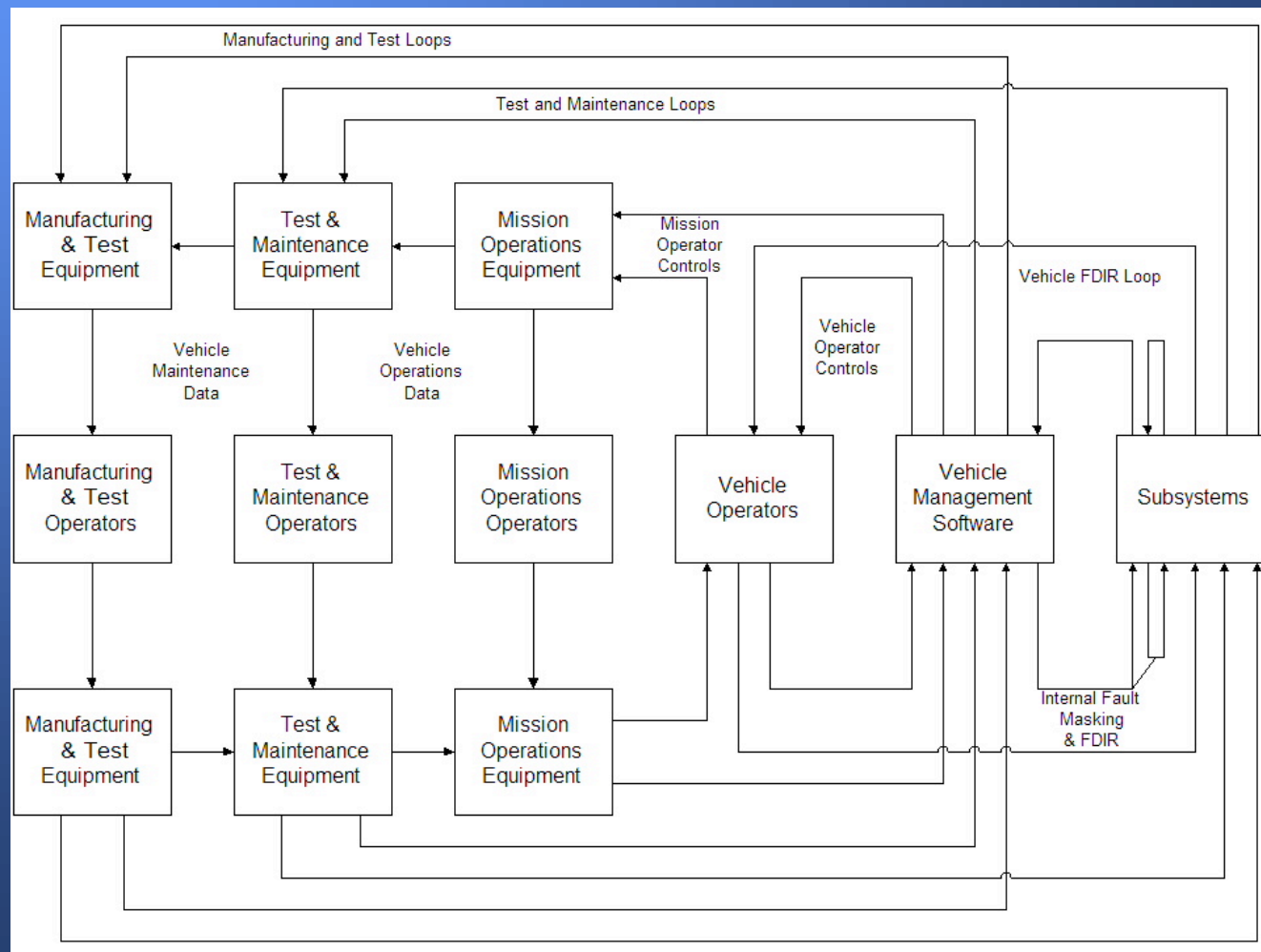
- **Technologies are nothing more than “embedded knowledge”**
- **Technologies embody (incarnate) the knowledge of their creators**
- **“Faults” result from flaws in the knowledge of the creators, OR mismatch in understanding between creators and users**
  - **Cognitive or Communicative!**

# ISHEM Functional Relationships



- Circular, “closed-loop” relationships
- Hints at the physical architecture

# ISHEM Operational Architecture



# Typical Functions, Mechanisms, and Characteristic Times

Function	Physical Mechanism	Characteristic Time
Electrical Power	Electron transport	1-10 milliseconds
Attitude Control	Thruster impulse or reaction wheel acceleration	50-500 milliseconds
Spacecraft Thermal Control	Radiative Heat Transfer	Minutes to hours
Human autonomic response	Biochemically-induced electrical signals	500 milliseconds – 1 second
Human decision-making	Verbal and visual signals between humans, and brain physiology	Minutes to days
Data computation	Electron transport and processor cycle times	10-100 milliseconds
Planetary probe radio data transfer	Electromagnetic waves	Seconds to hours

# ISHEM in the System Life Cycle

	Initial Requirements	Conceptual Design	Preliminary Design	Detail Design	Fabrication and Test	Deployment & Operations
Quantitative Requirements	<ul style="list-style-type: none"> <li>Reliability Allocation</li> <li>Availability</li> <li>Margin Philosophy</li> <li>Time to Criticality</li> </ul>	<ul style="list-style-type: none"> <li>MTTR Req't</li> <li>System TTC Timing Req'ts</li> <li>Margin Allocations</li> </ul>	<ul style="list-style-type: none"> <li>Subsystem TTC Timing Req'ts</li> <li>Margin Req'ts</li> <li>Reliability Req'ts</li> </ul>	<ul style="list-style-type: none"> <li>Final Margin &amp; Reliability Req'ts</li> </ul>	<ul style="list-style-type: none"> <li>Requirements Updates</li> </ul>	<ul style="list-style-type: none"> <li>Requirements Updates</li> </ul>
Qualitative Requirements	<ul style="list-style-type: none"> <li>System FT Req'ts</li> <li>System FA Req'ts</li> <li>Isolation</li> <li>Fault Classes for FT</li> </ul>	<ul style="list-style-type: none"> <li>Subsystem FT Req't</li> <li>Subsystem Functional Fault Req't</li> </ul>	<ul style="list-style-type: none"> <li>Fault Injection Req'ts</li> <li>SW, HW, Operations Req'ts</li> </ul>	<ul style="list-style-type: none"> <li>Final System/ Subsystem/ Component Req'ts</li> </ul>	<ul style="list-style-type: none"> <li>Requirements Updates</li> </ul>	<ul style="list-style-type: none"> <li>Requirements Updates</li> </ul>
Fault Set Definition	<ul style="list-style-type: none"> <li>Fault Classes</li> <li>Major Implementation Fault Types (Engine Out, Electronics, ...)</li> </ul>	<ul style="list-style-type: none"> <li>Subsystem Functional Faults (Top Down)</li> </ul>	<ul style="list-style-type: none"> <li>Preliminary FMEA (Bottom Up)</li> <li>Preliminary Fault Set Reduction for Fault Injection</li> </ul>	<ul style="list-style-type: none"> <li>Final FMEA</li> <li>Fault Set Reduction for Fault Injection</li> </ul>	<ul style="list-style-type: none"> <li>Updates to Fault Set</li> </ul>	<ul style="list-style-type: none"> <li>Updates to Fault Set</li> </ul>
Fault Analysis & Modeling	<ul style="list-style-type: none"> <li>System Cost / Reliability Trades</li> <li>Testability Analysis</li> </ul>	<ul style="list-style-type: none"> <li>System Interaction TTC Analysis</li> <li>Functional Fault Matrix</li> <li>Initial Behavioral Model</li> </ul>	<ul style="list-style-type: none"> <li>Detailed Sys. Mod.</li> <li>Detailed Rel. Anal.</li> <li>Simulation with Fault Injection</li> <li>Cost / Reliability Anal. for Params.</li> </ul>	<ul style="list-style-type: none"> <li>Simulation with Fault Injection</li> <li>False Alarm Analysis</li> </ul>	<ul style="list-style-type: none"> <li>Fault Injection into As Built System</li> <li>System Characterization</li> <li>Model Updates</li> </ul>	<ul style="list-style-type: none"> <li>System Characterization</li> <li>Model Updates</li> <li>Fault and Contingency Analyses</li> </ul>
System Design	<ul style="list-style-type: none"> <li>Initial System Concept</li> <li>Operations and Maintenance Concepts</li> </ul>	<ul style="list-style-type: none"> <li>Initial Subsystem Concept</li> <li>ECR/FCR Definition at Function Level</li> </ul>	<ul style="list-style-type: none"> <li>Detail ECR/FCR</li> <li>Parameter, Algorithm, and Sensor Selection</li> </ul>	<ul style="list-style-type: none"> <li>Final Design</li> <li>Threshold Determination</li> </ul>	<ul style="list-style-type: none"> <li>Design Feedback</li> <li>Threshold Adjustment from System Characterization</li> </ul>	<ul style="list-style-type: none"> <li>System Characterization</li> <li>Design Updates</li> <li>Contingency Plans</li> </ul>
Verification & Validation	—	<ul style="list-style-type: none"> <li>V&amp;V Plan Draft for SHM</li> <li>Allocation of V&amp;V Methods: Test, Analysis, Proof, Simulation</li> </ul>	<ul style="list-style-type: none"> <li>Incorporate Prelim FMEA into V&amp;V</li> <li>Define Fault Inject Techniques</li> <li>Proof of Key Algorithms</li> </ul>	<ul style="list-style-type: none"> <li>Test Procedures</li> <li>V&amp;V by Analysis, Simulation, Test, and Formal Proof</li> </ul>	<ul style="list-style-type: none"> <li>Subsystem and System Testing Under Stressing Conditions &amp; Fault Conditions</li> </ul>	<ul style="list-style-type: none"> <li>Testing Updates</li> </ul>

# **Principle of Knowledge Redundancy, and Limits**

- **Checking for failure or faults requires a separate, independent, credible knowledge source**
- **Commonality means that reviewers share common assumptions with the reviewed**
- **Independence means reviewers share nothing in common with the reviewed**
- **Complete independence neither possible nor desirable**

# Clean Interfaces

- **Desired and sometimes required**
- **Reduce the “interactivity” between components**
- **Reduce the interactivity of the people and organizations designing and operating the components**
- **Simplifies communication, reduces chance for miscommunication!**

# **Bureaucracy and “Situational Awareness”**

- **Bureaucracy needed to institute and repeat processes for dependability**
- **Bureaucratization: repetition and suppression or forgetting of reasons behind the rules leads to inattention or misunderstanding, and hence to faults**
- **Must foster individual “awareness” within the bureaucracy... create bureaucracy to fight the deadening effect of bureaucracy!**



# Conclusion

- **NASA has a “culture problem” that leads to occasional failures**
- **The problem is social and cognitive as well as technical**
- **ISHEM to be the overarching theory over the technical, social, and cognitive aspects of preventing & mitigating failure**
- **We are working to install / instill ISHEM into the new Vision for Space Exploration**